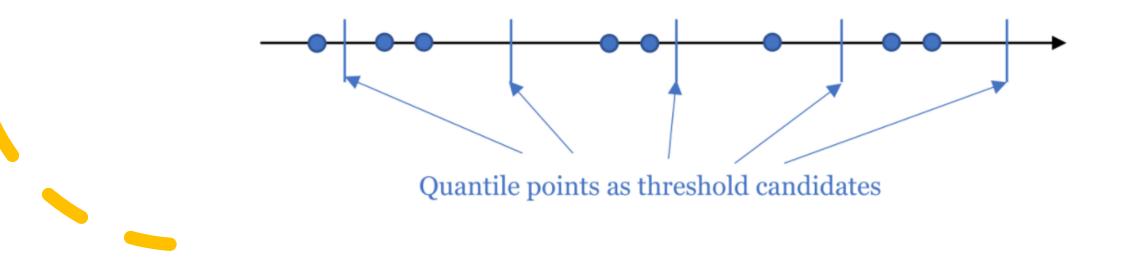
# The State of XGBoost: history and community overview

Hyunsu Cho NVIDIA, RAPIDS AI November 10, 2020

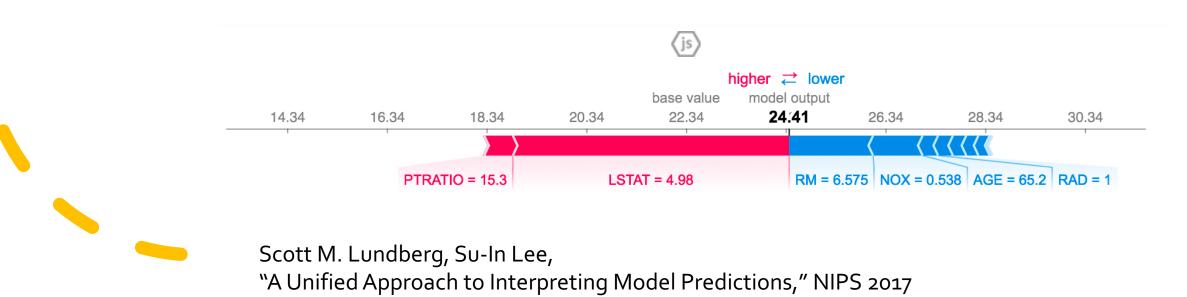


- Feb 2014: Initial commit
- Sept 2014: Submission R package to CRAN
- Aug 2015: First submission to PyPI
- May 2015: Scikit-learn integration
- July 2016: Spark integration
- Aug 2016: Publication in ACM KDD

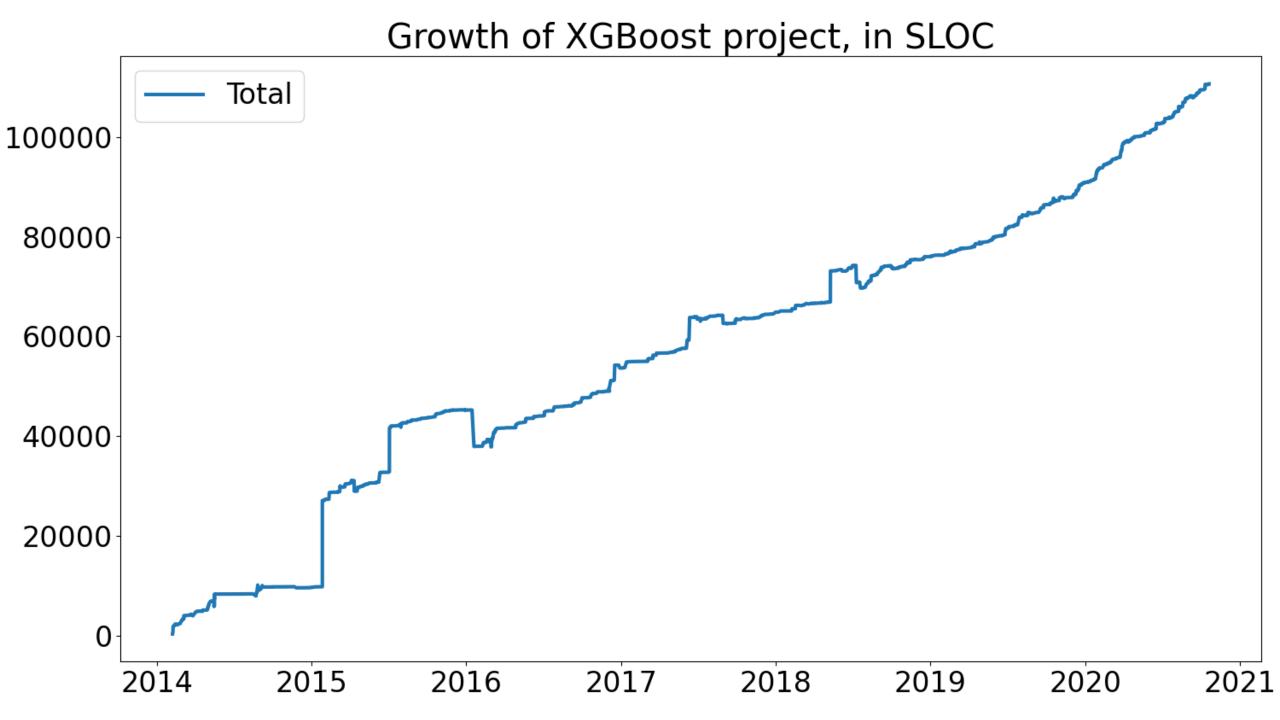
- Dec 2017: Experimental support for NVIDIA GPUs
- Dec 2017: Faster tree construction algorithm ('hist') with approximate quantiles



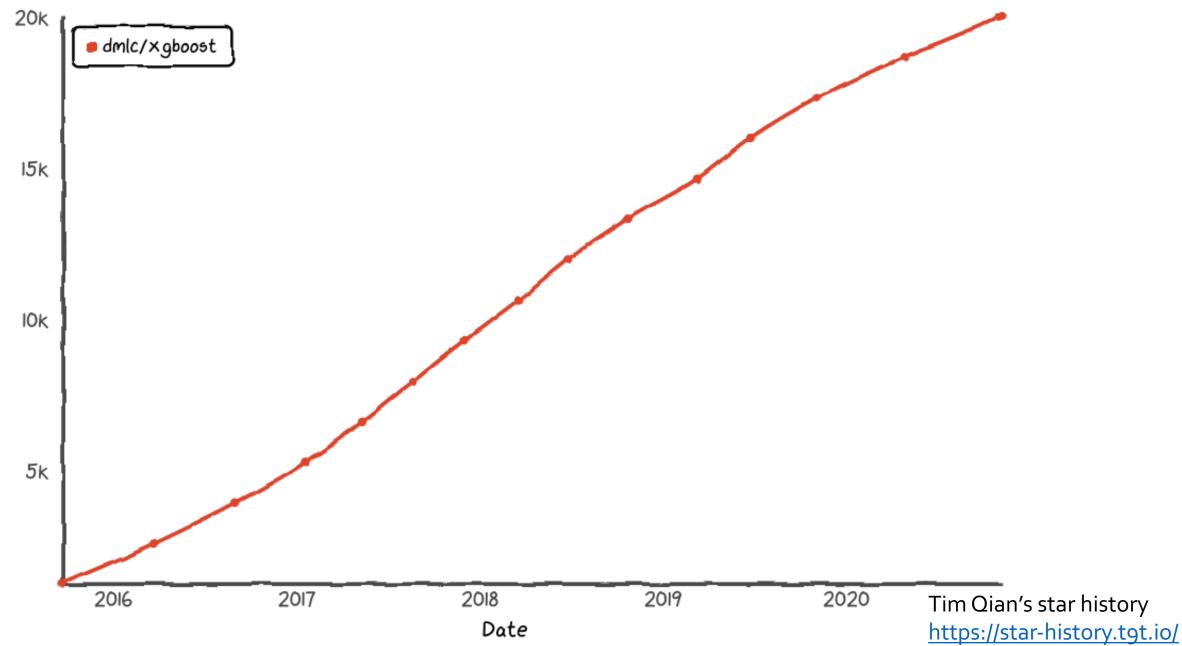
- Dec 2017: Experimental support for NVIDIA GPUs
- Dec 2017: Faster tree construction algorithm ('hist') with approximate quantiles
- Dec 2017: Feature contribution with SHAP



- Dec 2017: Experimental support for NVIDIA GPUs
- Dec 2017: Faster tree construction algorithm ('hist') with approximate quantiles
- Dec 2017: Feature contribution with SHAP
- June 2018: First-class support for NVIDIA GPUs
- Aug 2018: New Spark API in style of Mllib
- Jan 2019: Infoworld's Technology of the Year Award
- Feb 2020: 1.0.0 release, Dask integration



Star history

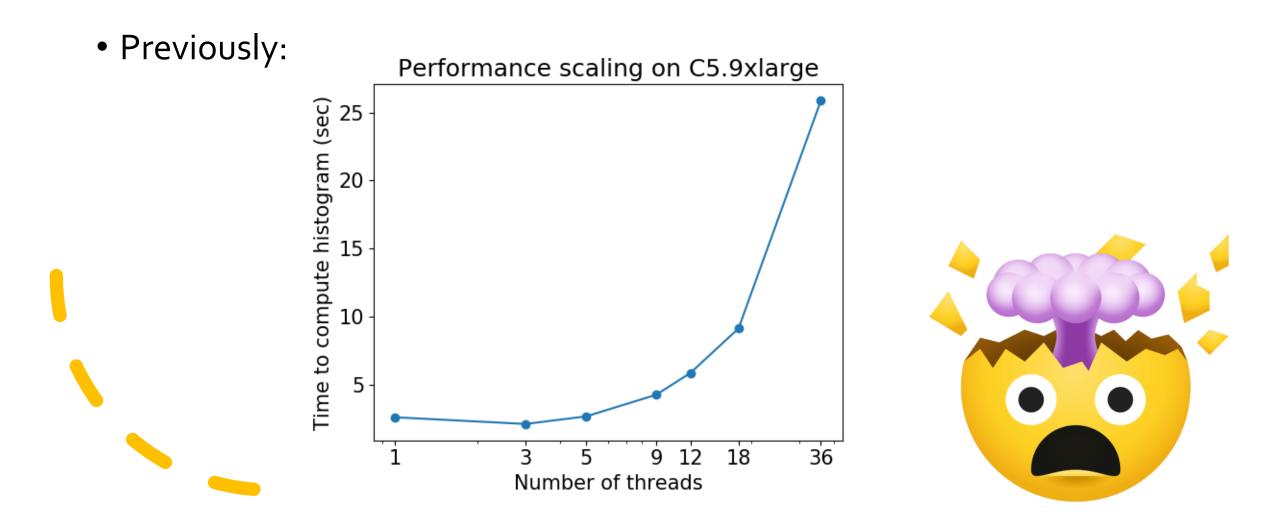


Github stars

Recent developments you should be excited about



#### Faster Performance on multicore CPUs



## Faster Performance on multicore CPUs

- Intel contributed to improve performance scaling
  - Dec 2018 Feb 2020
- Result shown in Szilard's talk

## New JSON model format

- Extensible
- Can be inspected by a human
- Easy to write parsers



# Dask for Distributed Training

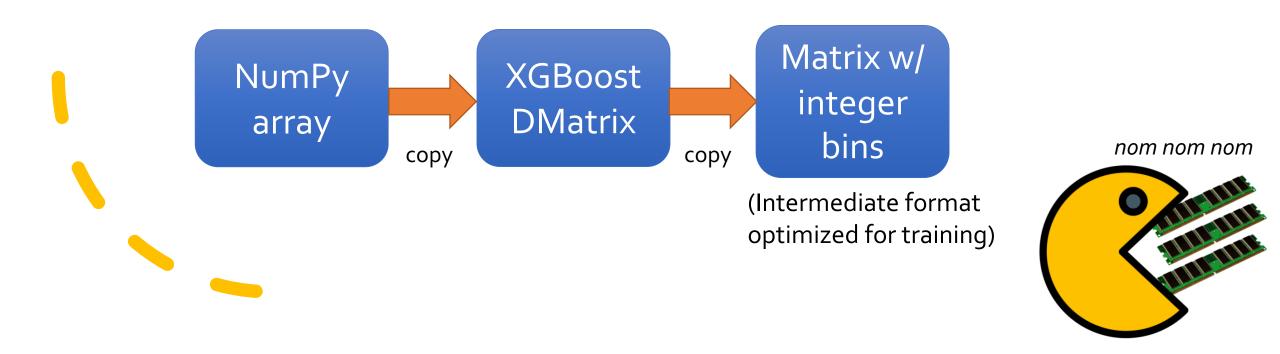
- Lightweight, easy to set up (pip / conda)
- Plays well with common data types, e.g. NumPy, Pandas
- Seamless interface for using multiple NVIDIA GPUs in single or multiple machines

with LocalCluster(n\_workers=4) as cluster: with Client(cluster) as client: bst = xgb.dask.train(client, ...)

with LocalCUDACluster(n\_workers=4) as cluster:
 with Client(cluster) as client:
 bst = xgb.dask.train(client, ...)

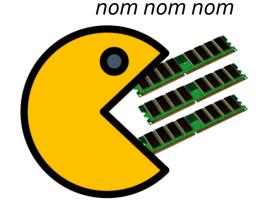


- XGBoost is memory-hungry
- In Python, up to **three** copies of training data existed in memory!



- XGBoost is memory-hungry
- In Python, up to **three** copies of training data existed in memory!
- Solution: consume data zero-copy / in-place.

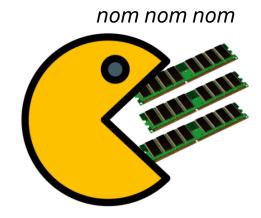
Currently implemented in GPU algorithm

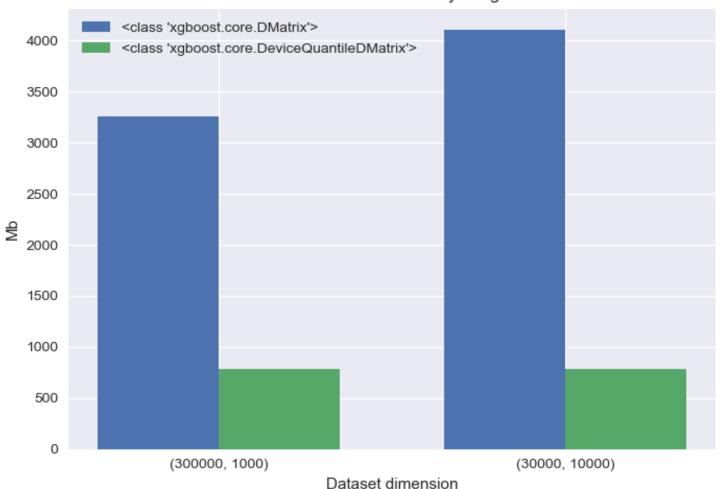


- XGBoost is memory-hungry
- In Python, up to **three** copies of training data existed in memory!
- Solution: consume data zero-copy / in-place.

Currently implemented in GPU algorithm

DeviceQuantileDMatrix





DMatrix device memory usage



- XGBoost is memory-hungry
- In Python, up to **three** copies of training data existed in memory!
- Solution: consume data zero-copy / in-place.

Currently implemented in GPU algorithm

- DeviceQuantileDMatrix
- DaskDeviceQuantileDMatrix: Zero-copy, with Dask arrays
  - Note: input should be GPU arrays already, e.g. cuPy

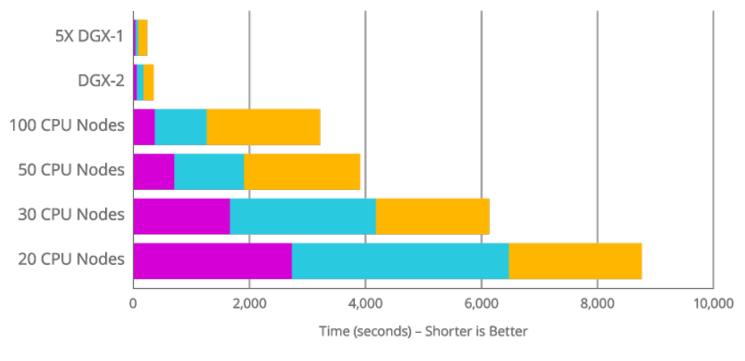
- XGBoost is memory-hungry
- In Python, up to **three** copies of training data existed in memory!
- Solution: consume data zero-copy / in-place.

In-place prediction: at prediction time, no need to build DMatrix

```
bst.inplace_predict(numpy_array)
bst.inplace_predict(cupy_array)
```

## End-to-end Data Pipeline on GPU with RAPIDS

- Use NVIDIA GPUs to accelerate every part of data pipeline, including preprocessing, feature engineering
  - GPUs can even parse CSV files (!)

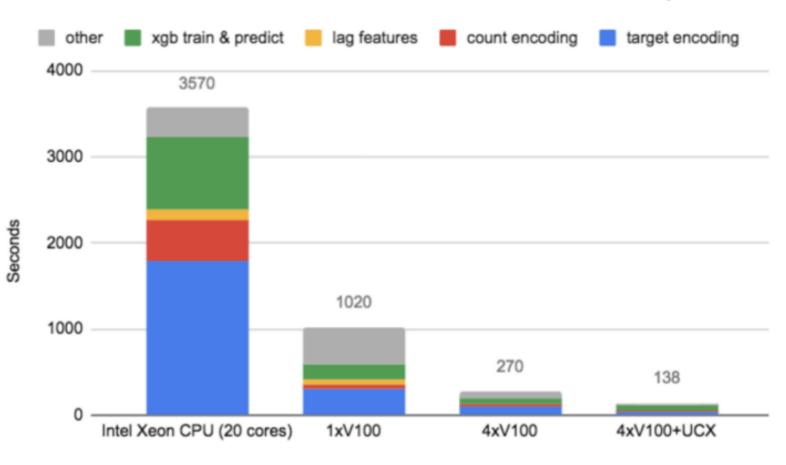


Iterate faster Try lots of hyperparameters

"RAPIDS Accelerates Data Science End-to-End," <u>https://developer.nvidia.com/blog/gpu-</u> <u>accelerated-analytics-rapids/</u>

#### End-to-end Data Pipeline on GPU with RAPIDS

#### • First place in Twitter RecSys Challenge 2020



**25x speedup** over optimized CPU implementation

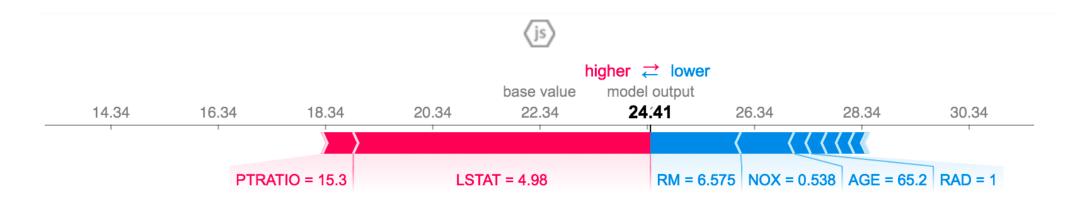
#### 2 min. 18 sec. end-to-end

Benedikt Schifferer, Gilberto Titericz Junior, Chris Deotte, Christof Henkel, Kazuki Onodera, Jiwei Liu, Bojan Tunguz, Even Oldridge, Gabriel De Souza Pereira Moreira and Ahmet Erdem, "Accelerated Feature Engineering and Training for Recommender Systems."

https://medium.com/rapids-ai/winning-solution-ofrecsys2020-challenge-gpu-accelerated-featureengineering-and-training-for-cd67c5a87b1f

#### GPU-Accelerated TreeSHAP

- Explaining feature contribution via SHAP is valuable but often slow
  - Especially pairwise feature interaction
- Use NVIDIA GPUs to accelerate SHAP Available in **Release 1.3.0** (est. end of month)



Rory Mitchell, Eibe Frank, Geoffrey Holmes, "GPUTreeShap: Fast Parallel Tree Interpretability," https://arxiv.org/abs/2010.13972

## Improved testing

- Lots more tests for the C++ code base
- Automated testing farm validates all pull requests
- Make changes with confidence
- Make releases with confidence

## Future Roadmap

- Categorical data support
- Share memory pool with other packages
- Clean up C++ codebase



#### Does your business use XGBoost and would like to invest in major addition of capability?

- Consider dedicating developer(s) to improve XGBoost long term. Email <u>phcho@nvidia.com</u> if you're interested
- Many parts of XGBoost need care
  - R package
  - JVM packages
  - Swift/Ruby/Julia bindings
- Also consider making donations toward testing infrastructure

